

# LTN Schedule Changelog

## Schedule 7.4.01 - 8.0.01 Changelog

| Type        | Component                  | Details (for Customers)  |
|-------------|----------------------------|--|
| Improvement | YouTube PushTarget         | Now showing real broadcast lifecycle value as destination status. Fetching upcoming broadcasts asynchronously now.   |
| Bugfix      | Overlays                   | Custom Ad-Break videos did never show the item-overlay   |
| Bugfix      | internal                   | Fixed issue during startup   |
| New         | Media Importer             | We now support file upload via browser   |
| Bugfix      | Overlays                   | Overlay handling refactored and made fully functional again.   |
| Bugfix      | MPEG-TS inputs             | Instance could run out of listener ports   |
| Bugfix      | MBR                        | Added missing quality, changed default encoding profile  |
| Bugfix      | Library                    | Tags were not stored properly  |
| Improvement | Playback/Encoding          | Switches between elements are now seamless with no black inserted. This also results in less drift over time.  |
| New         | Auto-Rerun for livestreams | You can now pre-plan reruns of livestreams in the rundown. Simply create a rerun element from a livestream element in the rundown and place it directly after the livestream or some elements later. You can define a backup video to play as long as the recording of the livestream has not yet finished processing. As soon as the recording is available, it will instantly switch to the recording. |
| Bugfix      | Playback                   | Looping of a playlist could have played the wrong element after looping to the first element again   |
| New         | Rundown Export and Import  | You can now export your current rundown in an XML format and import it on another instance. On import all needed assets are downloaded and ad-breaks are created. If you have an XML from another playout-system, we can work on an integration for import.  |
| Bugfix      | Facebook PushTarget        | Fixed breaking API change  |
| Bugfix      | External Library           | Inability to read video metadata could lead import process to stall  |