

LTN Schedule Changelog

Schedule 7.4.01 - 8.0.01 Changelog

Type	Component	Details (for Customers)
Improvement	YouTube PushTarget	Now showing real broadcast lifecycle value as destination status. Fetching upcoming broadcasts asynchronously now.
Bugfix	Overlays	Custom Ad-Break videos did never show the item-overlay
Bugfix	internal	Fixed issue during startup
New	Media Importer	We now support file upload via browser
Bugfix	Overlays	Overlay handling refactored and made fully functional again.
Bugfix	MPEG-TS inputs	Instance could run out of listener ports
Bugfix	MBR	Added missing quality, changed default encoding profile
Bugfix	Library	Tags were not stored properly
Improvement	Playback/Encoding	Switches between elements are now seamless with no black inserted. This also results in less drift over time.
New	Auto-Rerun for livestreams	You can now pre-plan reruns of livestreams in the rundown. Simply create a rerun element from a livestream element in the rundown and place it directly after the livestream or some elements later. You can define a backup video to play as long as the recording of the livestream has not yet finished processing. As soon as the recording is available, it will instantly switch to the recording.
Bugfix	Playback	Looping of a playlist could have played the wrong element after looping to the first element again
New	Rundown Export and Import	You can now export your current rundown in an XML format and import it on another instance. On import all needed assets are downloaded and ad-breaks are created. If you have an XML from another playout-system, we can work on an integration for import.
Bugfix	Facebook PushTarget	Fixed breaking API change
Bugfix	External Library	Inability to read video metadata could lead import process to stall