

Release Notes

Live Video Cloud - 1.31.2 <2021/04/17>

About This Version

This version of www.livevideocloud.com comes with the following new features:

- Support of Fixed Buffers for Dedicated Inputs (SRT Listener/Caller and RTMP Push/Pull).

Documentation

For a detailed product documentation, please refer to the following location:

<https://maketv.zendesk.com/hc/en-us/categories/360000653854-Live-Video-Cloud>

System Characteristics

Please view the full System Characteristics here:

<https://maketv.zendesk.com/hc/en-us/articles/360007273733-System-Characteristics>

Known Issues and/or Limitations

Issue	Description
The Fixed Buffer setting for Dedicated Inputs cannot be modified while the input is online.	If a dedicated input (i.e: SRT or RTMP) is online, the Fixed Buffer option cannot be modified anymore. In order to be able to modify this, the input needs to be stopped.
Sometimes when trying to add an input to an active Production, the Input does not come Online	Adding a dedicated input with a Datacenter set to AUTO to a running production will not turn the input online. The workaround for this is to either: <ul style="list-style-type: none"> - add the inputs before starting the production - restart the production after attaching the input - before adding the input to the production, configure a fixed Datacenter for the input
Inputs and Outputs cannot be appended to a running production if the lifespan is set to "manual"	If a production has a "manual" lifespan, it cannot be deleted for adding/removing new Inputs and Outputs.

For the previously known issues and their fixed versions, please visit [this](#) link.

Resolved Defects List

- Fixed issues with signal Trimming capabilities for signals incoming to Dedicated Inputs.
- Fixed issues with saving Assets.

*This feature is subject to limited availability, please contact us if you would like to use this feature.

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- Improved the stability of the Multi-View engine, fixed issues with Thumbnails and displaying of signals.
 - The issue with crashing outputs when disabling/enabling Resource Locations has been fixed.
 - Routing of signals to outputs is now much more stable if the signal routed is broken or very unstable.
 - Fixed issues with Interlaced HEVC decoding.